

NAME

latex, elatex, lambda, pdflatex – structured text formatting and typesetting

SYNOPSIS

latex [first line]

DESCRIPTION

This manual page is not meant to be exhaustive. The complete documentation for this version of T_EX can be found in the info file or manual *Web2C: A TeX implementation*.

The L^AT_EX language is described in the book L^AT_EX – *A Document Preparation System*. L^AT_EX is a T_EX macro package, not a modification to the T_EX source program, so all the capabilities described in **tex**(1) are present.

The L^AT_EX macros encourage writers to think about the content of their documents, rather than the form. The ideal, very difficult to realize, is to have no formatting commands (like “switch to italic” or “skip 2 picas”) in the document at all; instead, everything is done by specific markup instructions: “emphasize”, “start a section”.

The primary source of documentation for L^AT_EX is the L^AT_EX manual referenced below, and the local guide in the file *local-guide.tex* or *local.tex* or some such.

elatex is the e-T_EX extended mode version of L^AT_EX format.

lambda is the Omega version of the L^AT_EX format.

pdflatex is the pdfT_EX version of the L^AT_EX format.

On some systems **latex209** and **slitex** are available for compatibility with older versions of L^AT_EX. These should not be used for new texts.

SEE ALSO

amslatex(1), **amstex**(1), **pdflatex**(1), **pdftex**(1), **tex**(1).

Leslie Lamport, L^AT_EX – *A Document Preparation System*, Addison-Wesley, 1985, ISBN 020115790X.

Frank Mittelbach, Michel Goossens, Johannes Braams, David Carlisle, and Chris Rowley, *LaTeX Companion*, Addison-Wesley, 2004, ISBN 0201362996 (2nd edition).

LaTeX Graphics Companion, available as part of a boxed set: *The LaTeX Companions, Revised Boxed Set : A Complete Guide and Reference for Preparing, Illustrating, and Publishing Technical Documents* (2nd Edition), by Frank Mittelbach, Michel Goossens, Sebastian Rahtz, Helmut Kopka, Patrick W. Daly (Addison-Wesley, 2004, ISBN 0321269446).